

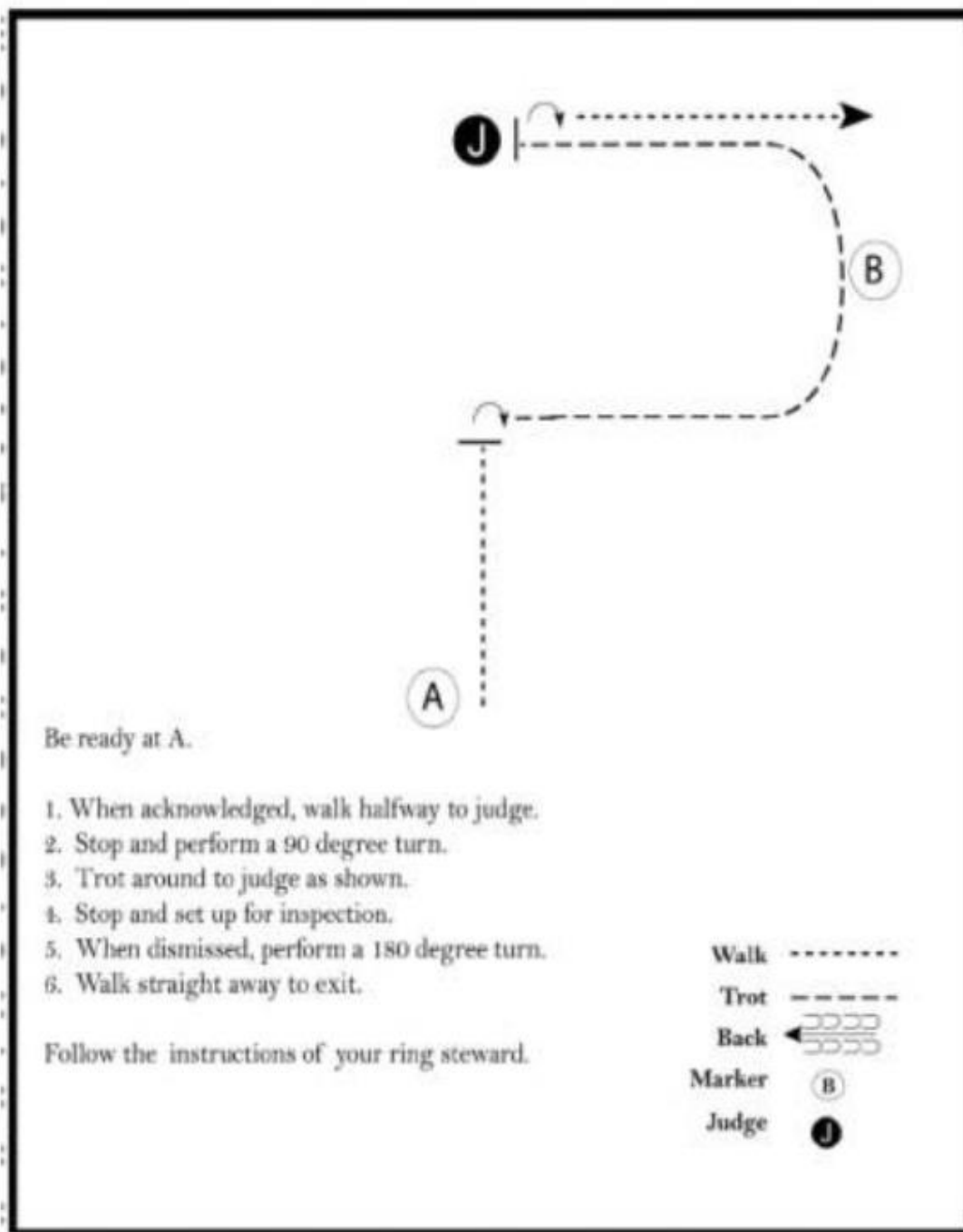


LIBERTY CLASSIC

JUNE 5-7, 2020

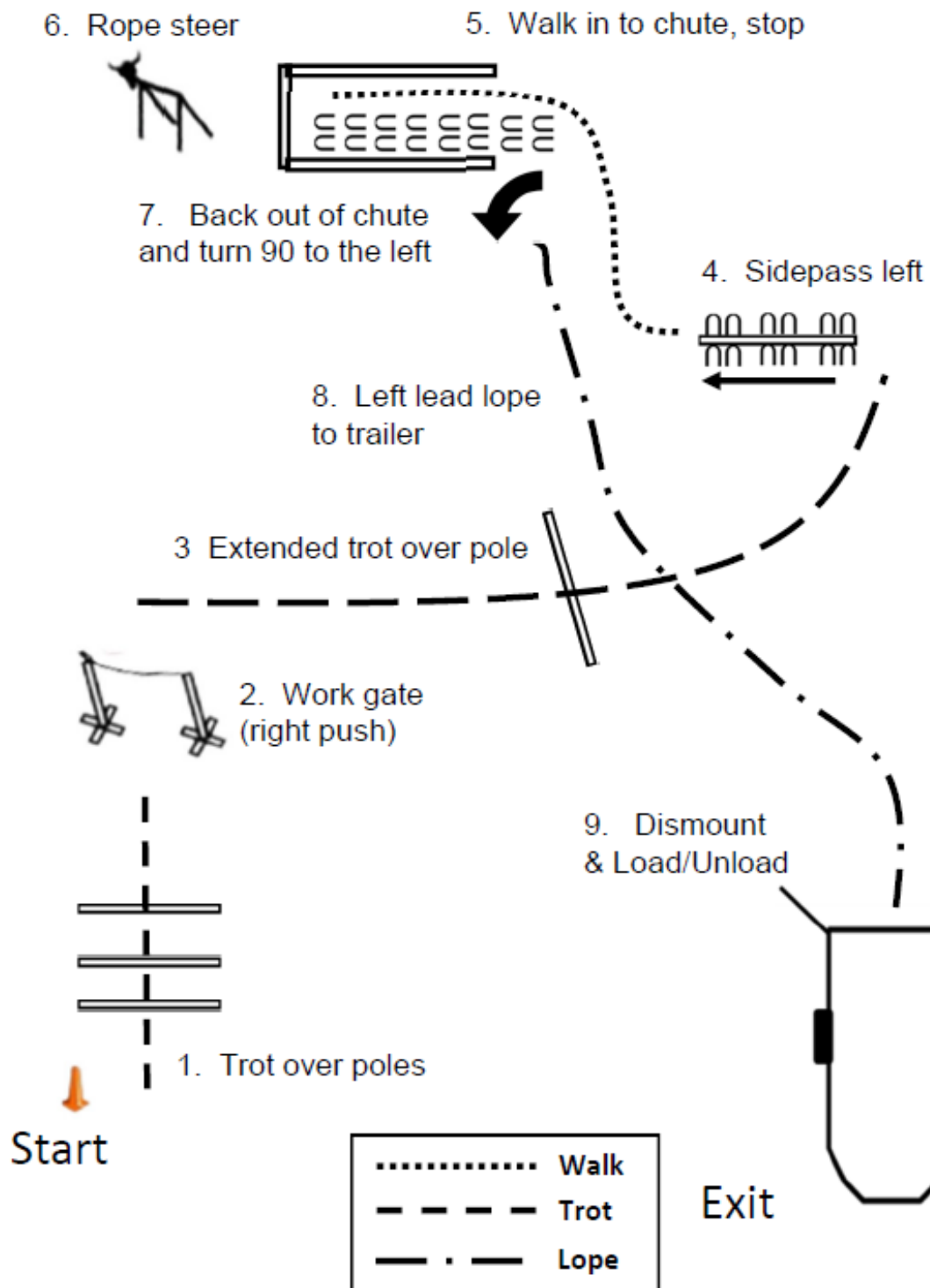
PATTERN BOOK

Showmanship Pattern #3 – ALL DIVISIONS



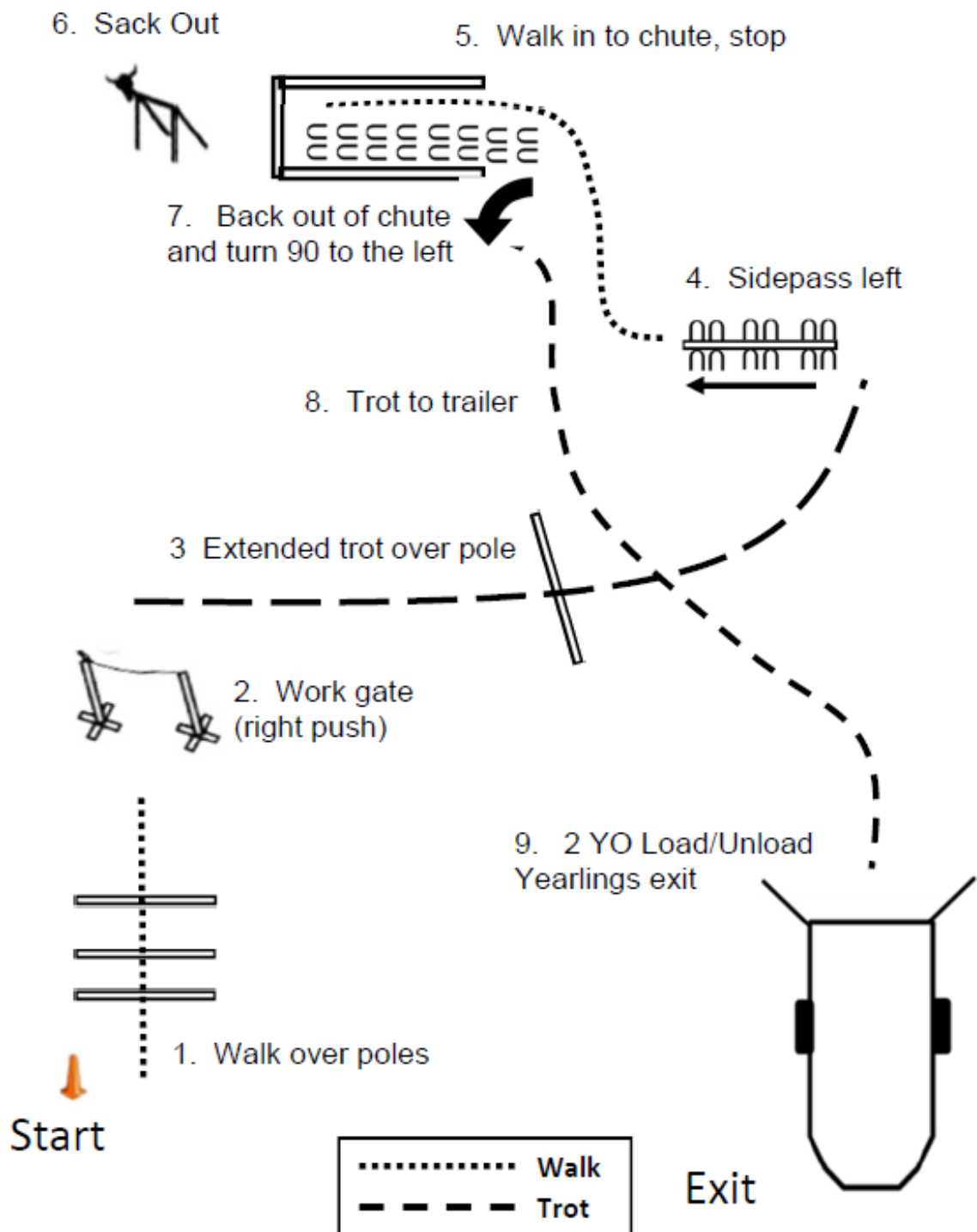
Ranch Trail

All Riding Classes



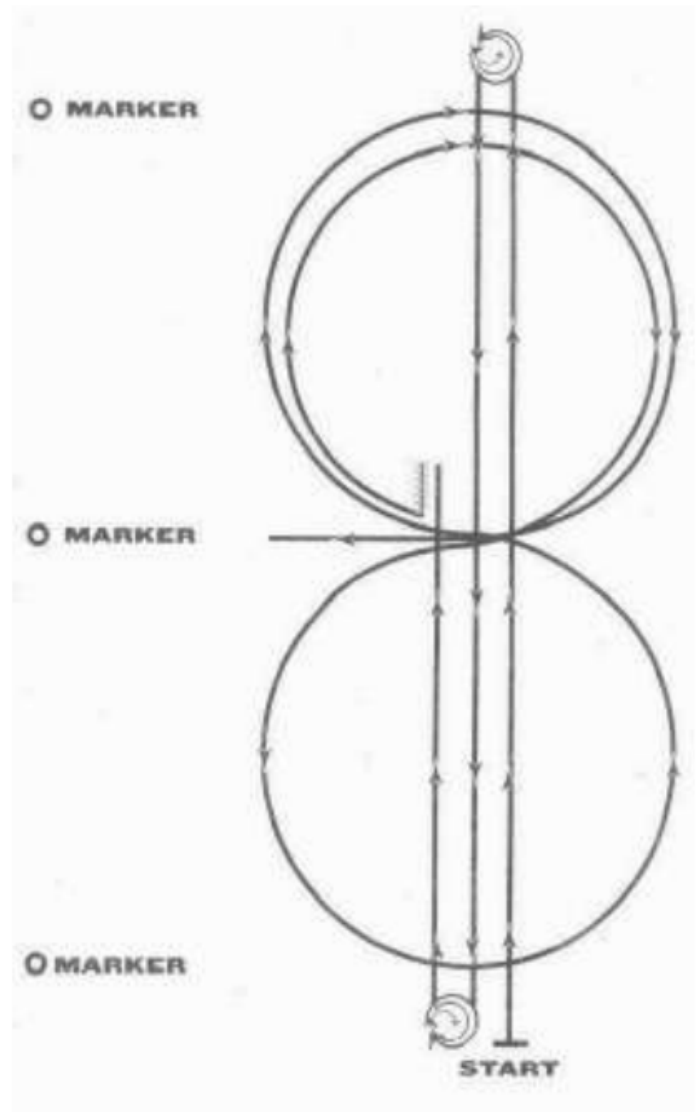
In Hand Ranch Trail

**In Hand Classes
2 Yr Olds Saddled**

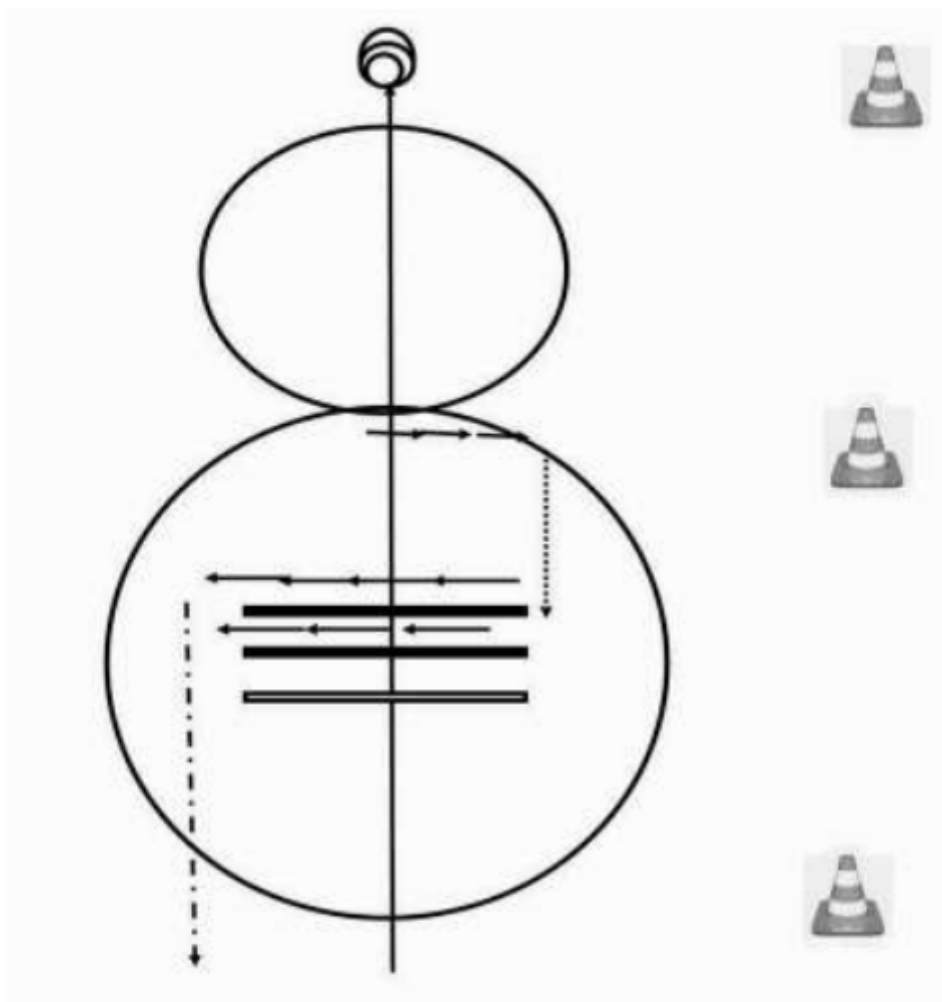


WORKING COW HORSE PATTERN # 6

1. Start at end of arena.
2. Run down the middle of the arena, past the end marker and come to a sliding stop.
3. Complete $2\frac{1}{2}$ spins to the left.
4. Run to the other end of the arena, past the end marker and come to a sliding stop.
5. Complete $2\frac{1}{2}$ spins to the right.
6. Run back to the middle of the arena, past the center marker and stop.
7. Back 10 to 15 feet. Hesitate.
8. Complete $\frac{1}{4}$ turn to the left.
9. Start a circle to the right, change leads in the middle to the left lead. Complete circle and change to the right lead. Close circle and stop.
10. Hesitate to complete pattern.

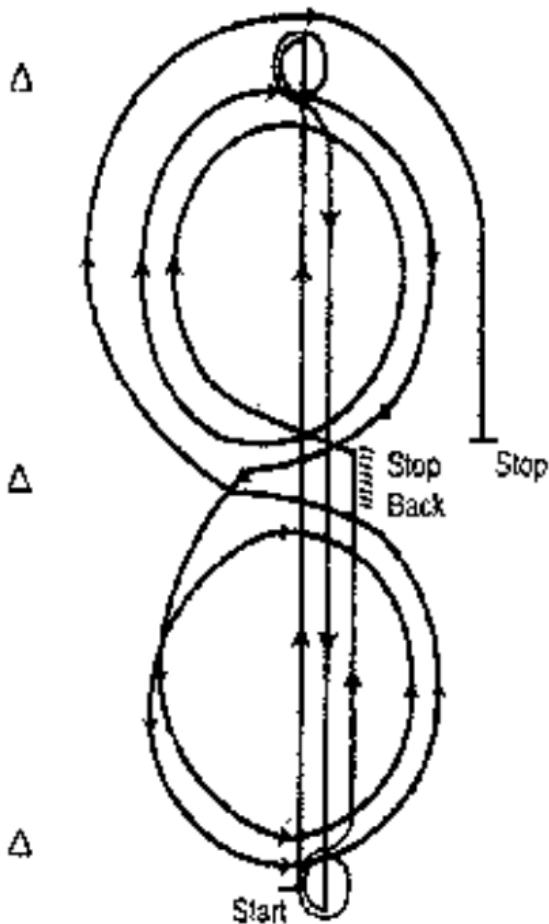


RANCHMANSHIP PATTERN #5



1. Left lead lope down center of arena over poles past the end marker; stop.
2. 3 1/2 spins left.
3. Lope Right lead to center of pen, Turn right lope small slow circle change to left lead.
4. Lope large fast circle stop in center of pen.
5. Back 6-8 feet 90 turn left.
6. Walk to the first pole exhibitor comes to and side passes to the right.
7. Exit at trot to end of arena.

RANCH REINING PATTERN #1



△ BEGIN AT END OF THE ARENA

1. Run to far end of arena past the end marker and stop.
2. Execute 1 1/2 (one and one-half) spins to the left.
3. Run to other end of arena past the end marker and stop.
4. Execute 1 1/2 (one and one-half) spins to the right.
5. Run past the center marker and stop.
6. Back 10 to 15 feet in a straight line.
7. Complete 1/4 (one-quarter) of a turn to the left, hesitate. On right lead complete one small, slow circle and one large, fast circle. Change leads to left.
8. Complete one small, slow circle and one large, fast circle. Change leads to the right.
9. Run around the end of arena to the other side, past center marker, at least 20 feet from the fence and stop, hesitate to complete pattern.
10. Approach judge for inspection and dismissal.

△ Rider may drop bridle to the designated judge.

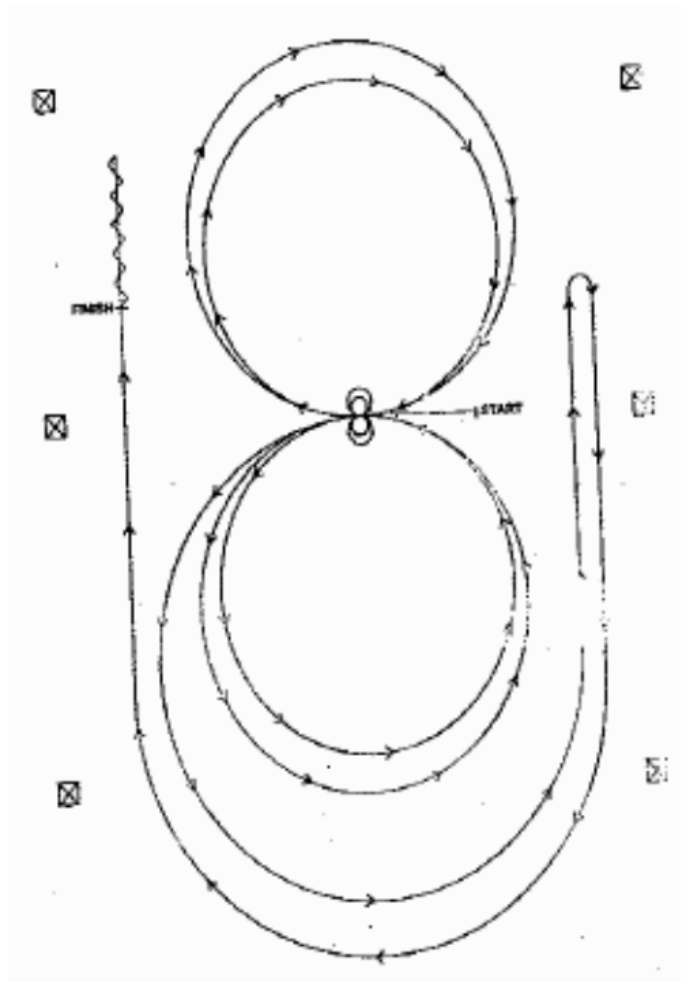
NOVICE RANCH REINING PATTERN #3

HORSES MUST TROT TO THE CENTER OF THE ARENA. HORSES MUST STOP PRIOR TO STARTING THE PATTERN BEGINNING AT THE CENTER OF THE ARENA FACING THE ARENA FENCE.

1. Beginning on the left lead, complete 2 circles to the left. Stop at the center of the arena facing the left wall or fence.
2. Complete 2 spins to the left. Hesitate.
3. Beginning on the right lead complete 2 circles to the right. Stop at the center of the arena. Hesitate.
4. Complete 2 spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center maker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up.

Rider may drop bridle to designated judge.

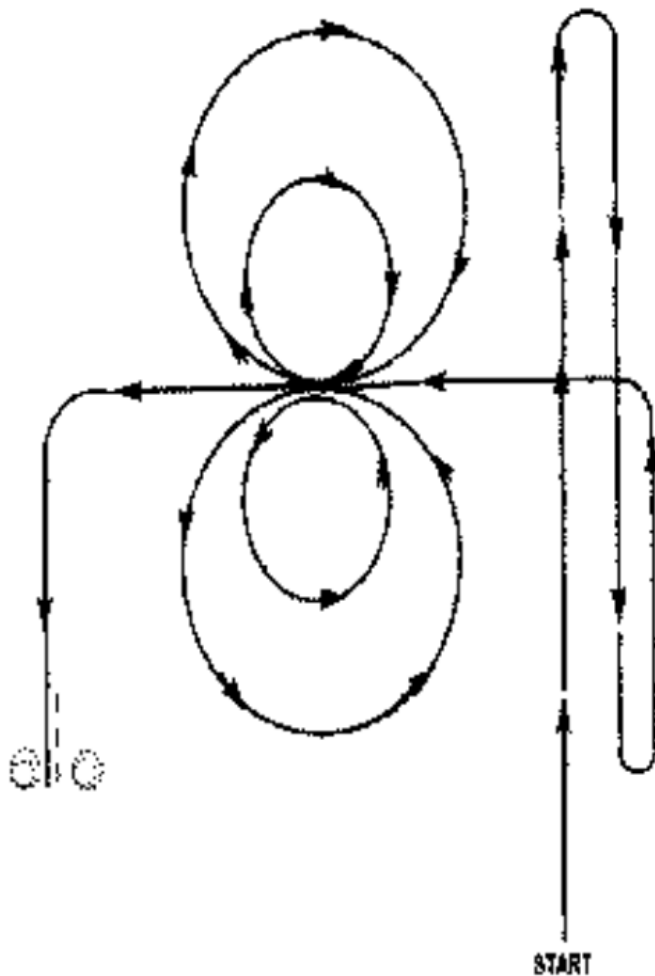
EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.



WORKING RANCH HORSE PATTERN # 1

MANDATORY MARKERS ALONG FENCE OR WALL RIDE PATTERN AS FOLLOWS:

1. Start on right side of arena and lope to far end of arena.
2. Stop and rollback to the right. Continue to other end of arena.
3. Stop and rollback to the left. Continue to center of arena.
4. Lope small, slow circle to left.
5. Lope large circle to left with medium speed. Change leads.
6. Lope small slow circle to right.
7. Lope large circle to right with medium speed. Change leads.
8. Continue down arena.
9. Stop and back 10 to 15 feet.
10. Do 360 degree spin right or left.
11. Do 360 degree spin opposite direction that was taken in #10.
12. Hesitate to show completion of pattern.



Horsemanship Pattern #7 – ALL DIVISIONS

